

# Signal and Data Analysis

## Exercise 8

30.5.2008

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### 1 Karnaugh Maps

Boolean functions can be expressed as a sum of products (SoP), where the sum of Boolean variables is their logical OR and the product is the logical AND. Karnaugh maps are a useful tool to construct a minimal SoP for a Boolean function of up to 6 variables. The Karnaugh map is the representation of a Boolean function as a two-dimensional grid. The size of the grid is  $2 \times 2$  for a function of two variables,  $4 \times 2$  for three and  $4 \times 4$  for four variables. Between neighboring rows and columns, only one variable is allowed to change.

	<b>AB</b>			
	00	01	11	10
00				
01				
11				
10				

A	B	C	D	f(A,B,C,D)
0	0	0	0	0
0	0	0	1	0
0	0	1	0	1
0	0	1	1	0
0	1	0	0	0
0	1	0	1	1
0	1	1	0	1
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	1
1	0	1	1	0
1	1	0	0	0
1	1	0	1	1
1	1	1	0	1
1	1	1	1	1

The first step is to transfer the given truth table to the Karnaugh map. Then rectangles are located that contain only 1s and that have a number of fields that is a power of 2 (1,2,4, ...). Each of the rectangles can be expressed as a product of the Boolean variables or their negations. The minimal set of rectangles that are as large as possible is the minimal SoP representing the Boolean function.

- Convert the truth table given above into a Karnaugh map.
- Find a set of rectangles that covers all 1s in the map.
- Translate the rectangular areas into Boolean expressions of the four input variables and give the minimal sum of products of the function  $f$ .

## 2 Floating Point Numbers

In digital systems, non-integer real numbers are often represented as *floating point numbers*:

$$x = s \cdot b^e$$

where  $s$  is called the significand or mantissa,  $b$  the base and  $e$  the exponent. For binary representation, the base  $b = 2$ . The floating point representation is normalized if the significand  $s$  has only a single digit left of the radix point, i.e.  $1 \leq s < b$ .

The standard IEEE-754 defines floating point representations in single and double precision. A single precision number uses 24 bits for the normalized significand, 8 bits for the exponent and one sign bit. The exponent can take values from  $-126$  to  $+127$ , using 254 of the 256 bit patterns while the other two are reserved for marking special cases. A double precision number uses a 53-bit significand and an 11-bit exponent for values from  $-1022$  to  $+1023$ . As the digit of the mantissa is always 1, it can be omitted and the total size is  $23 + 8 + 1 = 32$  bits for a single and  $52 + 11 + 1 = 64$  bits for a double precision number.

- (a) Convert the number  $\pi$  to a binary floating point number. Give the significand with a precision of 8 binary digits.
- (b) What are the largest and the smallest non-zero positive numbers that a single respectively double precision floating point number can take? What is the smallest number greater than 1?
- (c) A floating point system contains many but not all integer numbers. Find the smallest integers that do not have an exact representation in single and double precision floating point numbers.
- (d) Write a program to confirm the result from (c).